

# Chapter 1 Signals and Signal Processing

## 1.1 Signals, Information, Interference, and Noise

### 1.2 Signal Classification

#### Analog and Digital Signals

- Dc or ac
- Narrowband or broadband
- Signal conditioning
- ADC
- Quantization noise

time	amplitude
continuous	continuous
discrete (sampling)	discrete (quantization)

$\pm \frac{q}{2}$ ,  $q = 1 \text{ LSB} = \frac{V_{ir}}{2^n}$ ,  $V_{ir} = 2^n q$

#### Single-ended Signals

- Unipolar or bipolar
- Grounded or floating or driven off ground with common-mode signal

#### Differential Signals

- Differential voltage and common-mode voltage
- Grounded or floating or isolated
- Balanced or unbalanced

$v_d = v_H - v_L$ ,  $v_c = \frac{v_H + v_L}{2}$

#### Low-impedance or High-impedance Signals

- Voltage source for low-impedance signal
- Current source for high-impedance signal
- Current signals: single-ended or differential

: Thevenin  
: Norton.

### 1.3 Dynamic Range (DR) and Signal-to-Noise Ratio (SNR)

Ex) ADC

- DR = Measurement range / Resolution or  $DR = 20 \log \left\{ \frac{\text{Max-Min}}{\text{Resolution}} \right\}$  [dB] ( $= \text{span}$ )
- Sensitivity  $\rightarrow$  detectable minimal variation
- SNR =  $10 \log(\text{Signal Power}/\text{Noise Power})$  [dB]

Ex) Gaussian

$\rightarrow$  useful for random signals.

Reference to ground

Ex. 1.1

Ex 1.2

Ex 1.3

Fig 1.7, Fig 1.8

**1.4 Functions in Analog Signal Processing**

**Linear and Nonlinear Functions**

- Homogeneity and addition
  - Superposition principle
  - Time-invariant or time-varying
  - Transfer function of a linear and time-invariant system
  - Ideal transfer function
  - Amplitude and phase distortion
- Handwritten notes:* ~~time-invariant and time-varying~~  
 ← linear and time-invariant

Fig. 9

$$p(f) = H(f) s(f)$$

↑                      ↑  
output                      input

**Amplitude and Level Matching**

- Amplification: range matching
- Level shifting: level or zero matching

$$p(t) = k s(t - t_0)$$

$$P(f) = k e^{-j2\pi f t_0} S(f)$$

$$H(f) = k / -j2\pi f t_0$$

Ex 1.4

**Impedance Adaptation (Buffering)**

- Source and load
- Loading effect
- Buffering

Ex 1.5

**Domain Conversions**

- Voltage or current
- Frequency or time
- Amplitude or phase
- Pulse width and others

Fig. 1.1

Table 1.1

**Filtering**

passive filter  
active filter

**Linearization**

- differential:  $s(t) + u(t) - (-s(t) - u(t)) = 2s(t)$

**Interference Compensation**

- fitting
- division, etc.

**Level Comparison and Threshold Detection**

Fig. 1.12

Fig. 1.13

**Terminal Matching**

**1.5 Errors in Analog Signal Processing**

**Error Classification**

- Absolute error or relative error
- Magnitude error or phase error
- Additive error or zero (offset) error
- Multiplicative (gain or slope) error
- Nonlinear error

$$\left\{ \begin{aligned} e &= \text{Actual value} - \text{Ideal value} \\ \epsilon &= \frac{e}{\text{Ideal value}} \times 100 (\%) \end{aligned} \right.$$

Ex 1.6

**Systematic Errors**

- Calibration

**Random Errors**

- Averaging

**Static Errors**

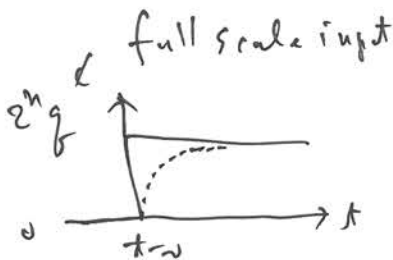
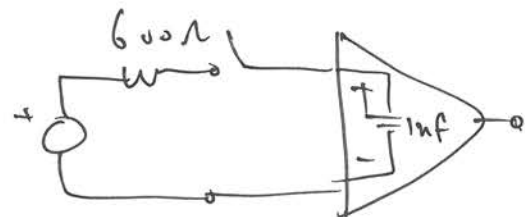
**Dynamic Errors**

- Transient error
- Steady-state error

p345-46

p36-37  
5.5

Ex 1.7



$$\epsilon = \frac{g/2}{2^n g} = 2^{-(n+1)}$$

$$t_\epsilon = -\tau \ln \epsilon = (600 \times 10^{-9}) \ln 2^{-(n+1)}$$

$$n = 12 \text{ bit} \Rightarrow t_\epsilon = 5.5 \mu\text{s}$$

Ex 1.8

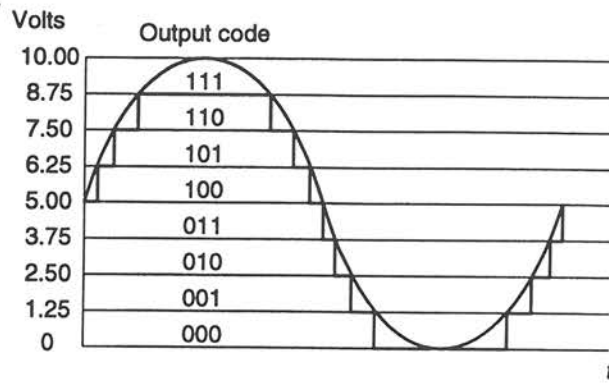


FIGURE 1.2 Sine waveform and its digitized version using a three-bit code.

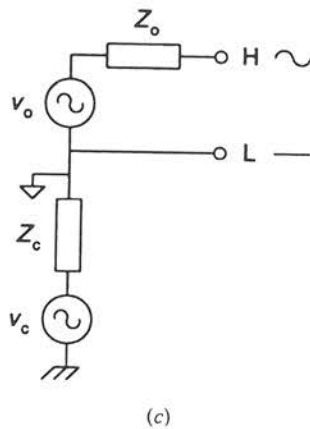
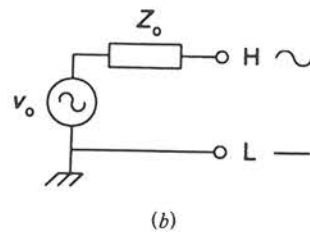
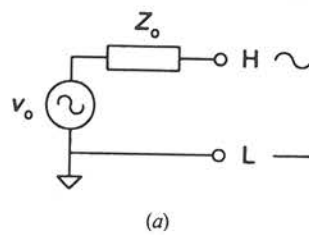
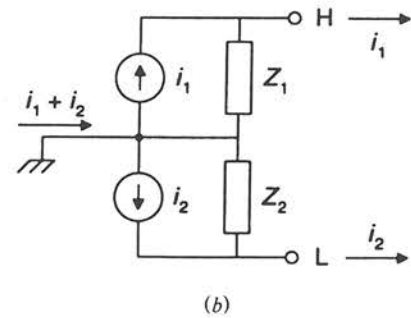
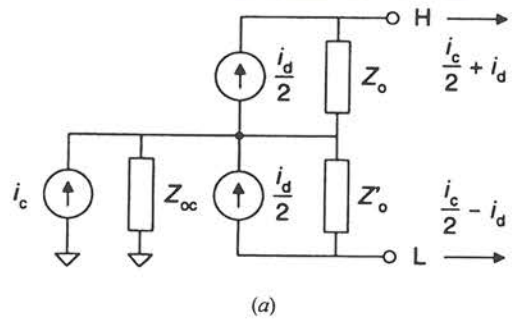
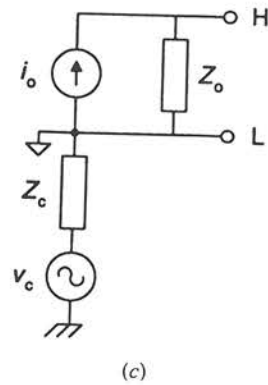
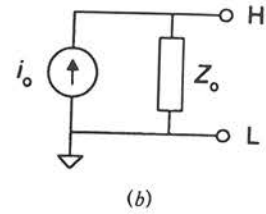
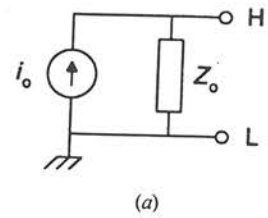
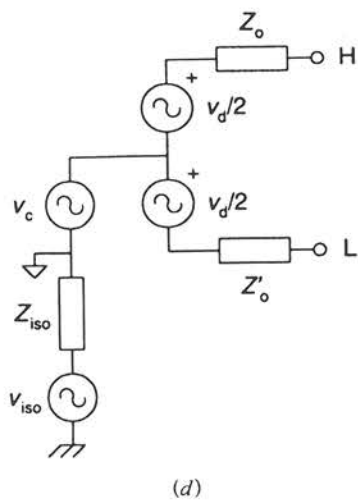
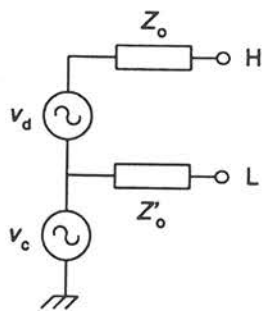
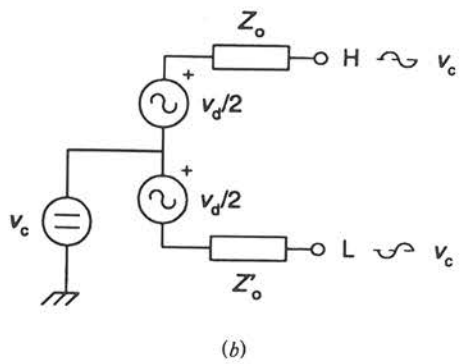
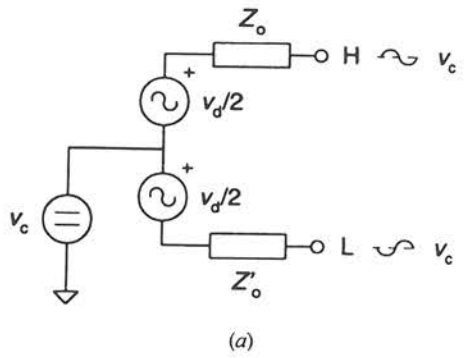


FIGURE 1.3 (a) Single-ended and floating signal. (b) Single-ended and grounded signal. (c) Single-ended signal with a common-mode voltage,  $v_c$ .



**FIGURE 1.4** Differential signals. (a) Differential and floating signal. (b) Differential and grounded signal with common-mode voltage to ground. (c) Equivalent circuit for (b) when  $v_d \ll v_c$ . (d) Differential and floating signal with isolation-mode voltage.

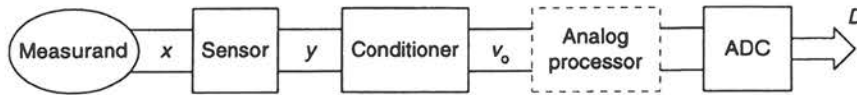


FIGURE 1.7 General structure of a system that obtains a digital code  $D$  from a measurand  $x$ .

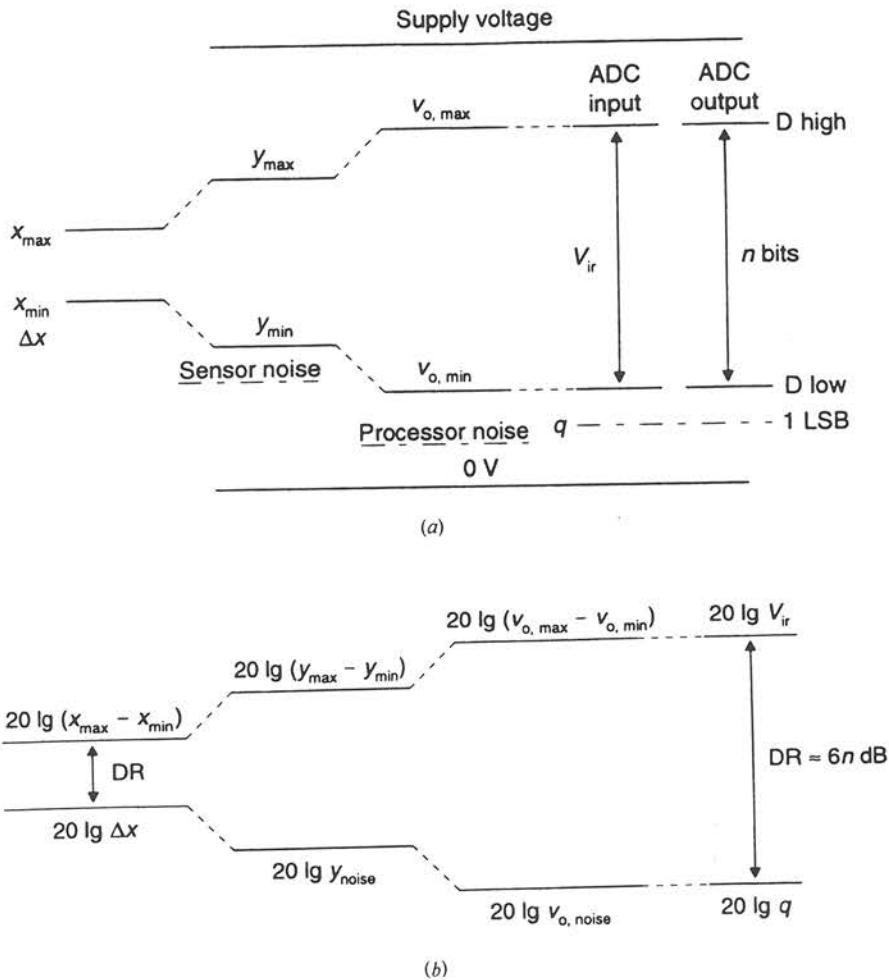
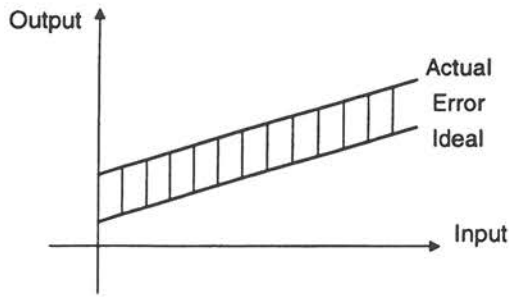


FIGURE 1.8 Measurement and signal range (a) and dynamic range (b) for the system in Figure 1.7.

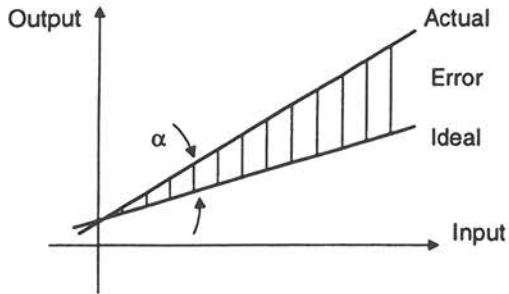
TABLE 1.1 Common Terminology for Components and Circuits for Signal Amplification and Domain Conversion

Input	Output	
	Voltage	Current
Voltage	Voltage amplifier Voltage buffer Voltage-controlled voltage source (VCVS)	Transconductance amplifier Transadmittance amplifier Voltage-controlled current source (VCCS)
Current	Norton amplifier Current integrator Transimpedance amplifier Current-controlled voltage source (CCVS)	Current mirror Current conveyer Current amplifier, current pump Current-controlled current source (CCCS)

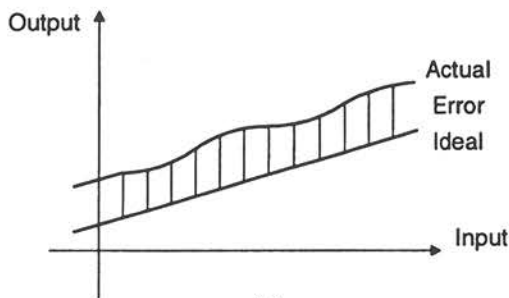




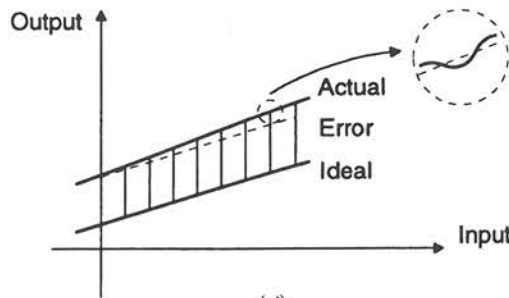
(a)



(b)



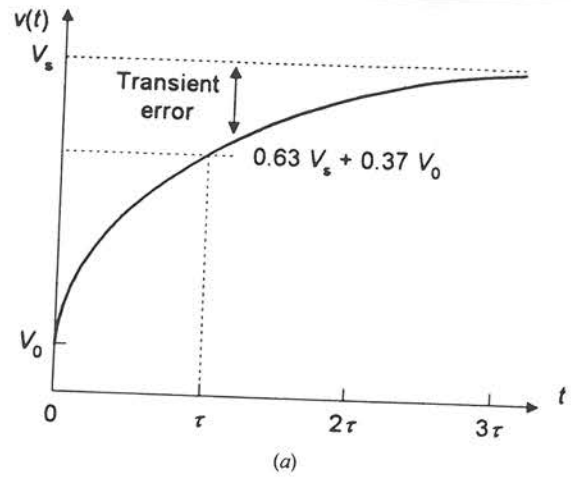
(c)



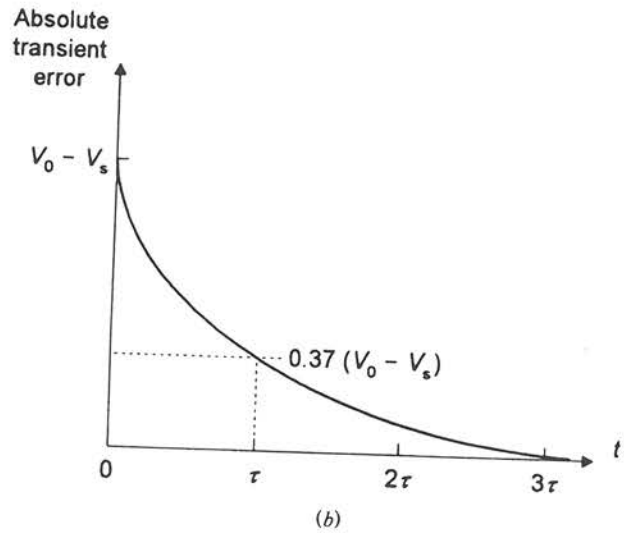
(d)

**TABLE 1.2** Time  $t_\epsilon$  After Which the Relative Transient Error for a Step Input to a Low Pass First-Order System with Time Constant  $\tau$  Will Be Smaller Than a Given  $\epsilon$

$\epsilon$	$t_\epsilon$	$\epsilon$	$t_\epsilon$
$10^{-2}$	4.6	$10^{-4}$	9.2
$2^{-8}$	5.5	$2^{-14}$	9.7
$10^{-3}$	6.9	$2^{-16}$	11.1
$2^{-10}$	6.9	$2^{-18}$	12.5
$2^{-11}$	7.6	$2^{-20}$	13.9
$2^{-12}$	8.3	$2^{-22}$	15.3
$2^{-13}$	9.0		



(a)



(b)

**FIGURE 1.15** (a) Step response of a first-order low-pass system; (b) the resulting absolute transient error.

**TABLE 1.3** Corner Frequency  $f_c$  for a Low-Pass First-Order System When the Maximal Amplitude Error Accepted for Frequencies Below  $f_c$  is  $\epsilon$

$\epsilon$	$f_c/f_\epsilon$	$\epsilon$	$f_c/f_\epsilon$
$10^{-2}$	7	$10^{-4}$	71
$2^{-8}$	11.3	$2^{-14}$	91
$10^{-3}$	22.4	$2^{-16}$	181
$2^{-10}$	22.6	$2^{-18}$	362
$2^{-11}$	32	$2^{-20}$	724
$2^{-12}$	45.5	$2^{-22}$	1448
$2^{-13}$	64		

\* ASP p19 Ex 1.4

Temperature range:  $-40^{\circ}\text{C} - +55^{\circ}\text{C}$

Resolution:  $0.1^{\circ}\text{C}$

MLM Sensitivity:  $1\text{mV}/^{\circ}\text{C}$

ADC input range:  $0 - 10\text{V}$

$$\textcircled{1} \quad \text{DR} = 20 \log_{10} \frac{55 - (-40)}{0.1} = 59.55 \text{ dB}$$

$\Rightarrow$  7<sup>th</sup> stage  $\Rightarrow$  DR  $>$  60 dB

$$\text{ADC} : \quad \text{DR} = 6n = 60 \Rightarrow n = 10 \text{ bit}$$

$\textcircled{2}$  MLM output

$$\begin{aligned} y_{\max} - y_{\min} &= S (x_{\max} - x_{\min}) \\ &= (1 \text{ mV}/^{\circ}\text{C}) (55 + 40)^{\circ}\text{C} = 95 \text{ mV} \end{aligned}$$

$$\textcircled{3} \quad \text{Gain}, \quad G = \frac{10 - 0}{0.095} = 105$$

$\textcircled{4}$  MLM  $\frac{y}{x}$   $\frac{y}{x} = \frac{y}{x}$   ~~$\frac{y}{x} = \frac{y}{x}$~~

$$y_{\text{noise}} = (1 \text{ mV}/^{\circ}\text{C}) (0.1^{\circ}\text{C}) = 0.1 \text{ mV}$$

$$\pm \frac{y_{\text{noise}}}{2} = \pm \frac{0.1 \text{ mV}}{2} = \pm 0.05 \text{ mV}$$

$$\pm V_{\text{noise}} = \pm \frac{y}{2} = \pm \frac{1}{2} \cdot \frac{10}{2^{10}} = \pm 4.9 \text{ mV}$$

$$\textcircled{5} \quad (1 \text{ mV}/^{\circ}\text{C}) (-40^{\circ}\text{C}) = -40 \text{ mV} \xrightarrow{\times G} -4.2 \text{ V}$$

$\Rightarrow$  Level shifting of  $+4.2 \text{ V}$

$$\Rightarrow 0 - (1 \text{ mV}/^{\circ}\text{C}) (55^{\circ}\text{C}) (105) = 0 - 9.975 \text{ V}$$





정확도 = 사용비트 \* 1/2

$$\text{Res. lutron} : (0.1^\circ\text{C}) (1\text{mV}/^\circ\text{C}) = 0.1\text{mV}$$

$$2^n = \frac{10\text{V}}{0.1\text{mV}} = 10^5 \Rightarrow n = 16.6$$

$\Rightarrow$  17 bit ADC